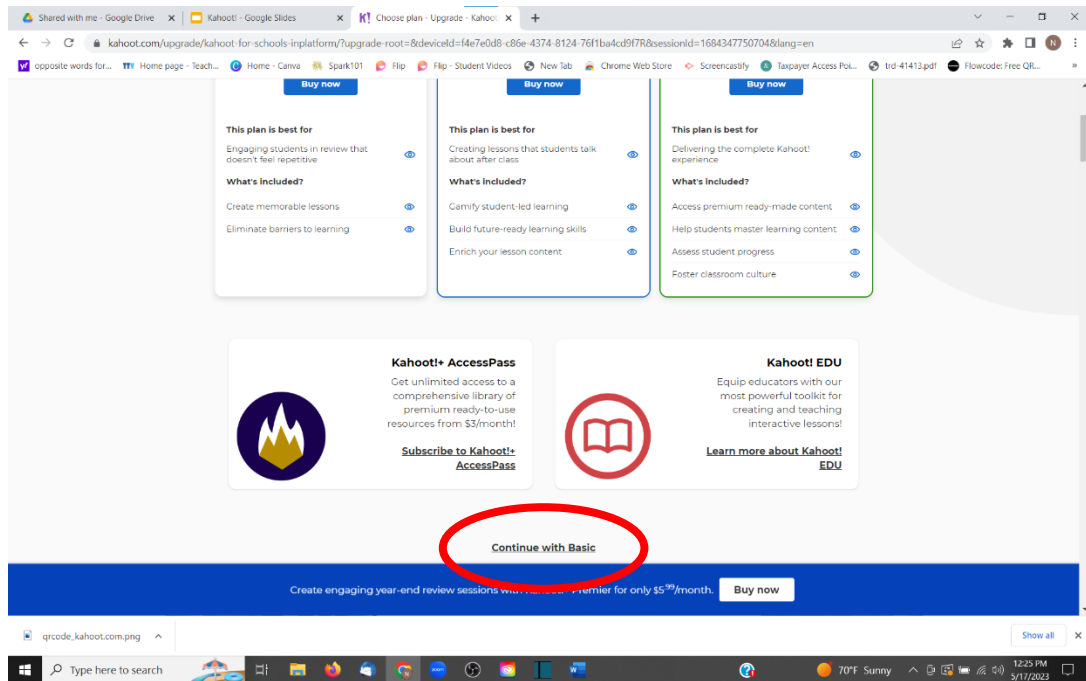


Kahoot!

Gamify Your Classroom

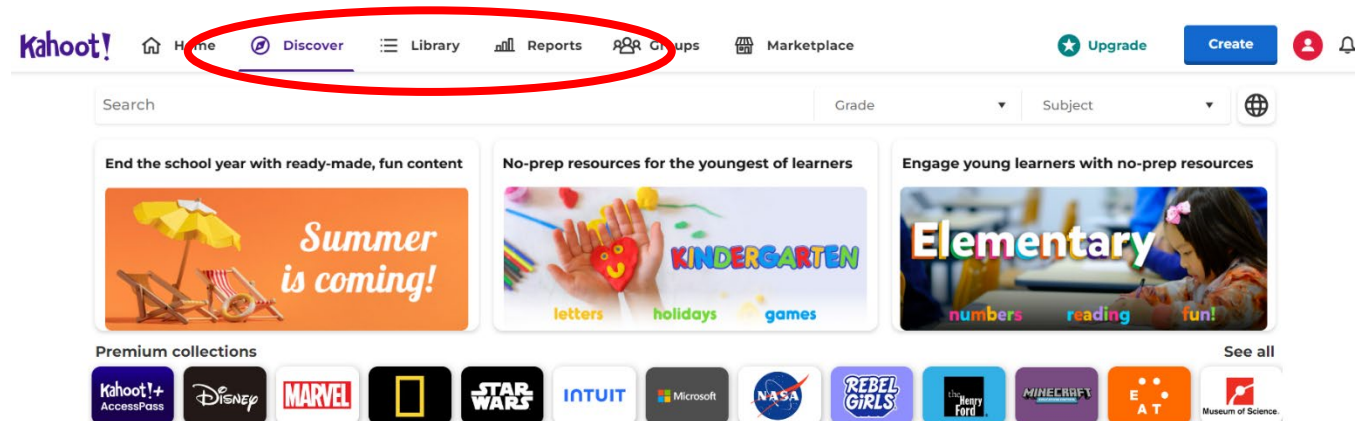
What is Kahoot!? An online app in which you can create gamified quizzes and lessons for your students. You can import slides you have already created and add interactive questions, create new slides, or use the millions of Kahoots that have been shared by other educators.

In order to explore Kahoot!, <https://kahoot.com/schools-u/>, scroll to the bottom of the page and select “Explore Content.” If you decide to sign up, at first glance, it looks like you have to purchase a plan, but if you scroll to the bottom you can select “Continue with Basic” which is the free version

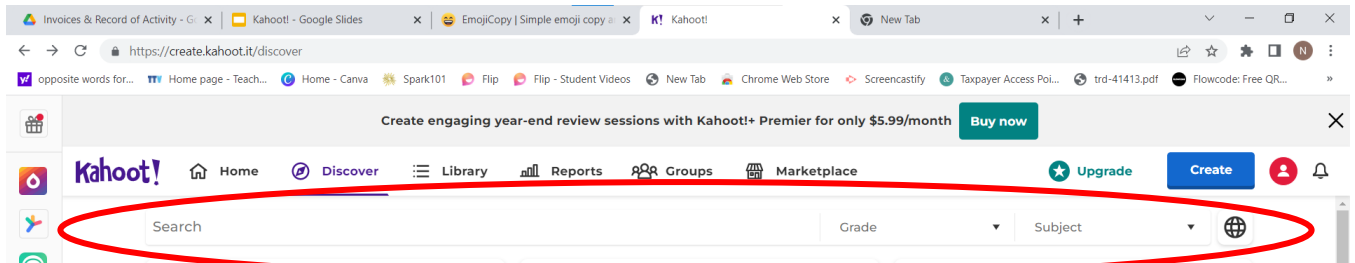


Once you are logged in, the main places to go are Discover, Library, and Reports.

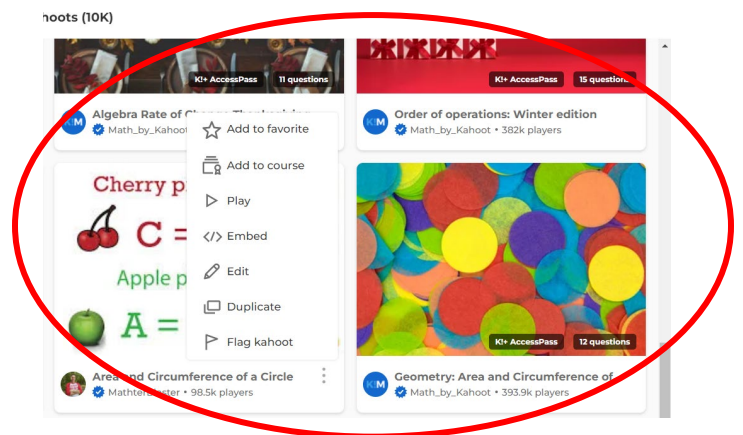
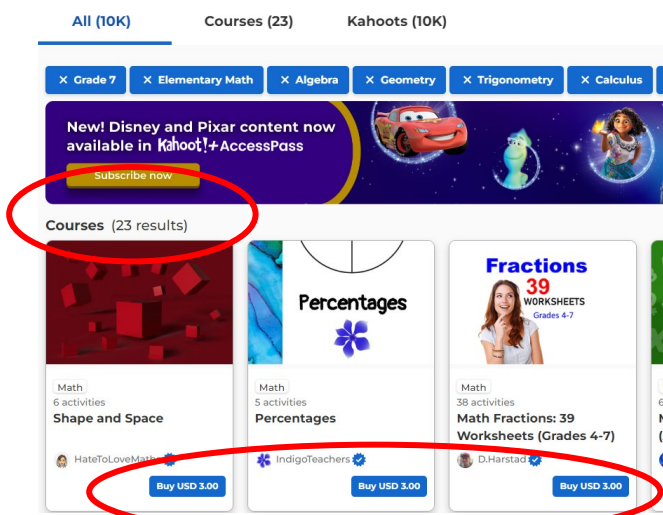
- ♡ Discover: Pre-made Kahoots shared by other teachers
- ♡ Library: Storage area for your created and downloaded Kahoots
- ♡ Reports: Information about previously hosted Kahoots.



While in “Discover” you can search the pre-made content by filtering by topic, grade level, and subject.

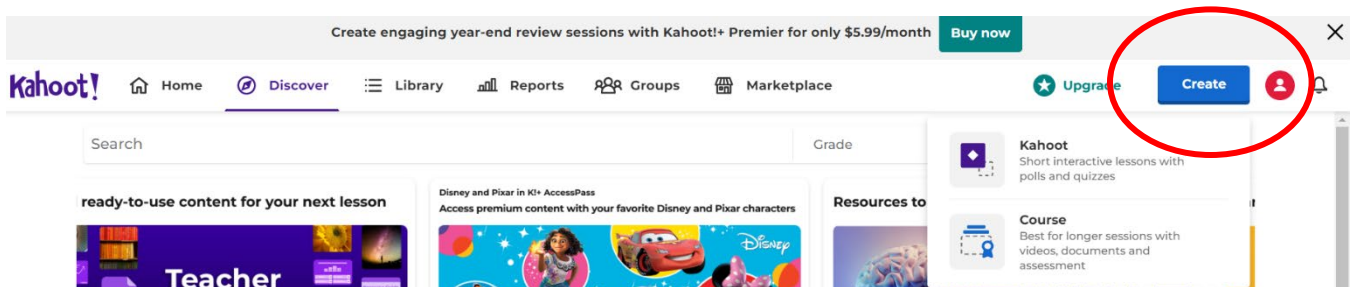


Once you've completed your search, you may need to scroll past the "Courses" which are available for a price, to get to the Kahoots. The K!+Access Pass is only available with premium accounts, but there are plenty of others to choose from. If you find one you like, you can duplicate and edit it to fit your needs by selecting the three vertical dots or use it as is. The duplicate will be placed in your library.



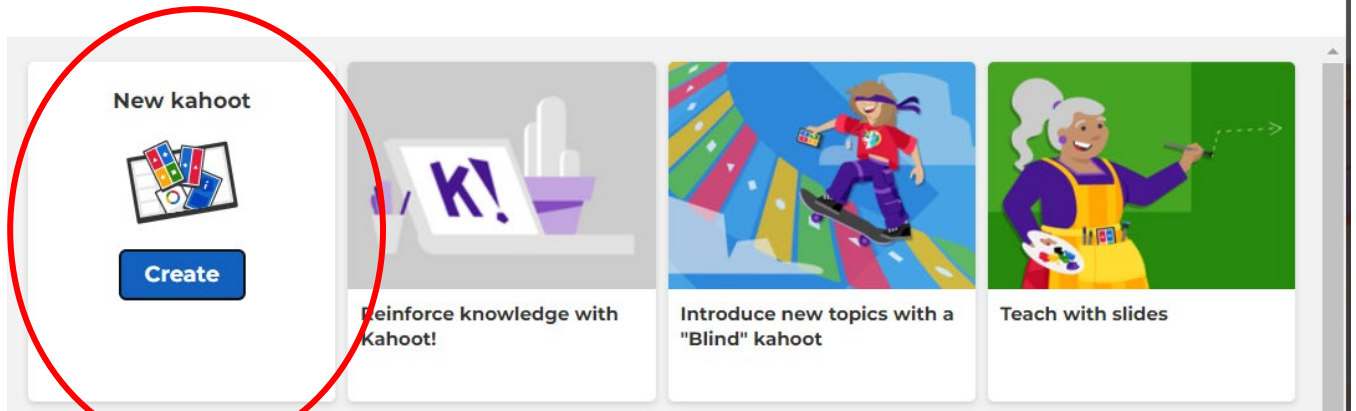
Create Your Own Kahoot!

Locate the "Create" button on the upper right of the screen.

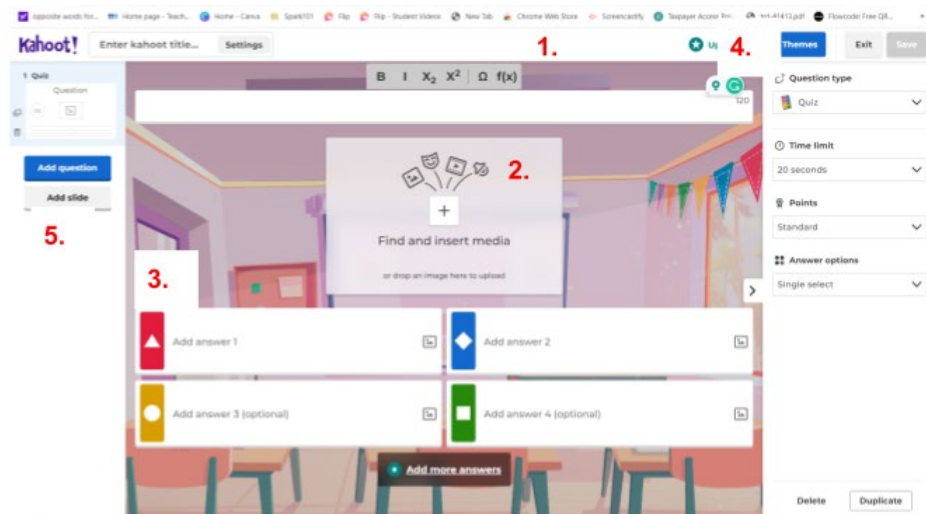


Select "New Kahoot." Feel free to explore the other options later.

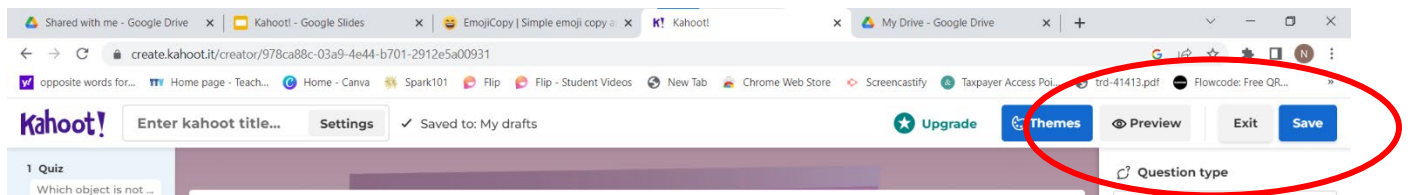
Create a new kahoot



Refer to the numbers below for creating a question:



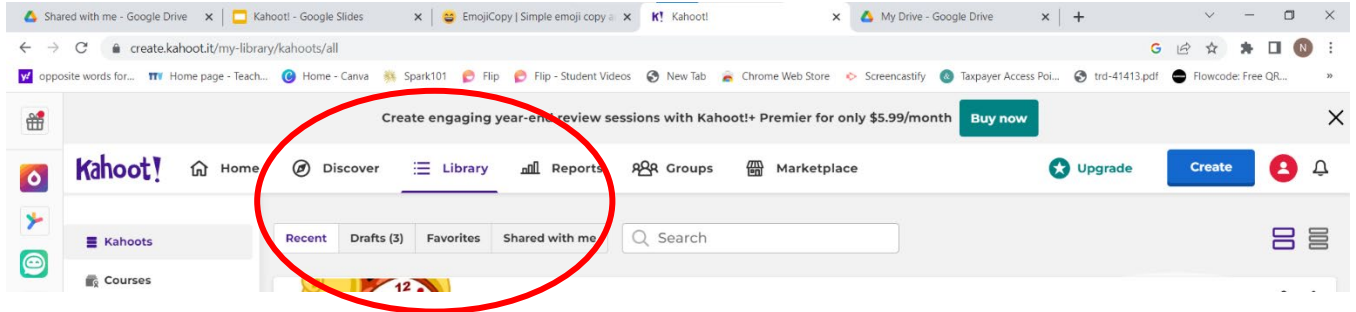
1. Click in the text box to edit the font and access the equation editor. Enter your question.
2. If you have an image or video, insert it here. If not, leave it alone.
3. Enter your answer choice; can be text, equations, or images.
4. Question type is restricted to quiz for the free account; select time, points, and answer options.
5. Add Slide: non-interactive. Can be imported from other presentations
Add Question: Insert a new blank interactive question. Limited to Quiz or T/F.
6. Be sure to mark the correct answer.



7. Preview to see what your question looks like.
8. Save your Kahoot. Give it a name and description.

Are You Ready to Play?

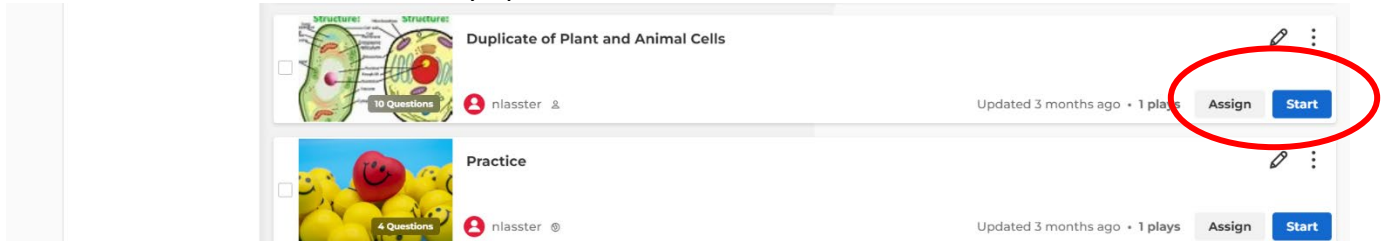
1. Locate your Kahoot under Library in Recent or Favorites.



2. How do you want to share it?

Assign: Self-Paced; can be shared through Google Classroom or send URL link.

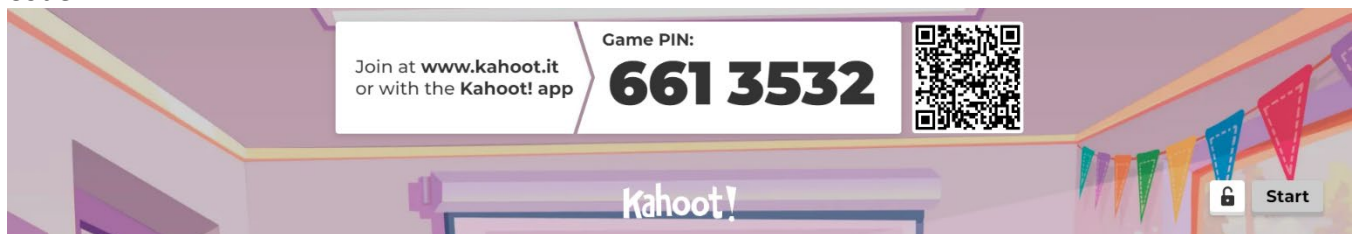
Start: Teacher-Led is the only option available under the free version.



How Do Students Access the Quiz?

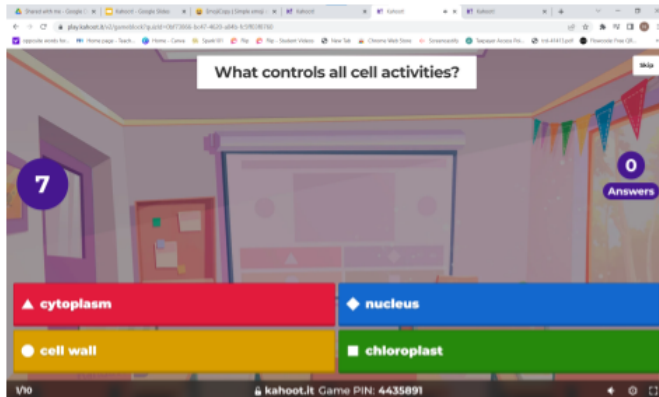
Each time you start a Kahoot a game PIN and a QR code are generated.

Students can go to Kahoot.it in a browser and enter the PIN, enter the PIN on the app, or scan the QR Code.

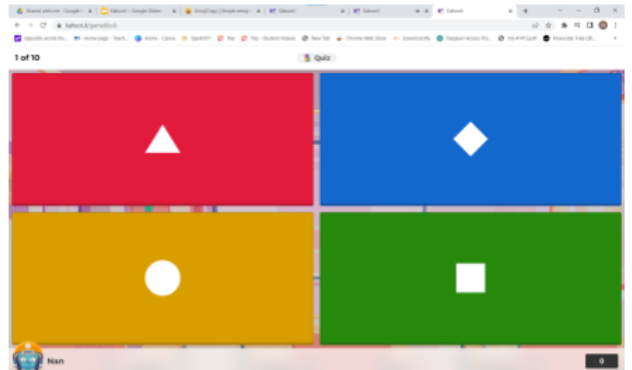


When all students have accessed the Kahoot, select the "Start" button.

This is what is displayed on the overhead:



This is what is displayed on the students' devices:



Please note that the students don't see the question or answers on their device. They only have the color choice. They have to look up to your device to see the questions and answer choices. This would look a little different if you assign it through your learning management system.

Scoring for the Game:

- Students are awarded points for each correct answer based on the speed at which they answered the question.
- At the end of the game there is an awards ceremony with the top 3 students making it to the podium.

Kahoot! App:

There is a Kahoot! App available for both Android and IOS systems. It is helpful to have the app on the students' devices, making it easier for them to access the quiz.